

# *Chess endgame news*

Article

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## CHESS ENDGAME NEWS

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The *Endgame Tables Online* initiative and p2p community (Kryukov, 2006) has made available all published Nalimov DTM EGTs. It now looks forward to the 16 unpublished EGTs computed by August 9<sup>th</sup> (Haworth, 2005) and presumed to be still in existence, particularly as Marc Bourzutschky's FEG results (2006c) independently confirm all Nalimov's published 3-3p DTM EGT statistics including those for KPPKPP.

The sequence of Konoval-Bourzutschky announcements about the DTC/Z records<sup>2</sup> continues: 290 moves in KRRNKRR on October 17<sup>th</sup>, 330m in KQBNKQB on March 11<sup>th</sup> (Bourzutschky, 2006a; Haworth, 2006) and now a big leap to 517m with 24 KRBNNKQN positions on May 26<sup>th</sup> (Bourzutschky, 2006b). The latest figure incidentally eclipses by exactly 200 moves the 317m in KQBNKQN (Krabbé, 2006a/b), itself a notable 300m+ discovery despite not quite being in the chronological sequence of records. Further, Bourzutschky (2005, 2006a) has published the sole KBBNNKQ full-point mzug and the first full-point mzug with neither Knight nor Pawn. He also makes some chessic observations about 'general' wins and draws, and notes (Beasley, 2006) that over 100 studies have been cooked using 7-man EGTs. Some illustrative positions:

KRBNNKQN: 8/1R6/8/6N1/5K2/1B6/3k3n/7q w, Black wins, DTC/Z = maxDTC/Z = 517m  
 KQBNKQN: Nqn3k1/8/8/Q7/8/8/1K2B3 w, DTC/Z = maxDTC/Z = 317m  
 KBBNNKQ: the unique full-point mzug 8/8/8/8/4q3/2k4N/5B2/N1K2B2 w/b (DTC/Z = 7m & 41m)  
 1. Bb5 Qh1+ 2. Ng1 Qh6+ 3. Kb1 Qg6+ 4. Ka2 Qe6+ 5. Ka3 Qd6+ 6. Ka2 Qd5+ 7. Bc4 Qxc4+  
 KRBBKQB: 8/8/8/8/2b2q2/B7/1R3B2/2k1K3 w/b, unique full-point mzug (DTZ = 96m and 2m)

Stefan Meyer-Kahlen, working with Eiko Bleicher, has added 3-5-man Win/Draw/Loss (WDL) EGTs to SHREDDER's artillery. The RAM-resident EGTs reduce the requirement for and time taken to access Nalimov DTM EGTs. The computation of WDL EGTs gives a quicker route to the discovery of maxDTC/M/Z and can potentially accelerate the subsequent generation of a DTx EGT as position values are known. We look forward to 6-man WDL EGTs and some WDL statistics from the same quarter.

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Dear Kirsan,

More interesting chess? How about replacing the 50-move rule with a 250-move rule?

Regards, Guy

1,000-

500-

May 2006

Oct-2005

Sept-2005

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<sup>2</sup> DTC = Depth to Conversion; DTZ = Depth to (move-count) Zeroing (move), i.e. to P-push, capture and/or mate.